



Teaching Art and Design Plan of Implementation

Early Years

Art is valued and promoted through direct teaching and purposeful learning opportunities across different themes throughout the year.

- We use planned themes (Ourselves, Minibeasts, Animals) and capitalise on unplanned moments that present themselves to talk about line, shape, colour, form and texture.
- We study three contrasting local and famous artists to learn about different techniques and styles.
- We deliver observational drawing sessions where drawing skills are modelled and taught.

By the end of the Foundation Stage, the children can:

- Mould and sculpt
- Use different techniques; control and manipulate different tools
- Combine different materials to create different textures
- Create 2D and 3D representations
- Make different tones and shades of colour
- Draw different types of line and shape with control
- Draw themselves (head, body, arms, legs, facial features)
- Talk about famous artists
- Express their imagination and creativity
- Express their own ideas and explain the processes they use
- Share and talk about their creations

Years One to Six

The children will engage with one theme over the course of the year: pattern, tone, texture or mixed media. Each theme will be explored in detail using a range of techniques, tools and materials in the following areas: drawing, painting, printing, textiles/collage and 3D form. Following the Art and Design Progression Map, the skills used in drawing in Year 6 will show progression from those used in Year 1; the skills used in 3D form in Year 4 will show progression from Year 2. Drawing skills are assessed throughout the year with a portrait/self portrait completed at least twice.

Each Art and Design theme follows a similar structure (this structure may be repeated several times):

1. Set the design challenge

The children will be set a theme for a final piece of work and will analyse how other artists have approached this theme.

2. Skills

The children will practise the skills necessary to complete this final piece of work, for example, colour mixing or how to thread a needle and do a running stitch.

3. Design

The children will draw their design and annotate it with information about features, materials and colours.

4. Make

The children will make their final piece referring back to their design but making changes where necessary.

5. Evaluate

The children will evaluate what was successful about their work and what could be improved upon next time.